

Deciding whether there are infinitely many prime graphs with forbidden induced subgraphs

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Abstract

A *homogeneous set* of a graph G is a set X of vertices such that $2 \leq |X| < |V(G)|$ and no vertex in $V(G) - X$ has both a neighbor and a non-neighbor in X . A graph is *prime* if it has no homogeneous set. We present an algorithm to decide whether a class of graphs given by a finite set of forbidden induced subgraphs contains infinitely many non-isomorphic prime graphs.

Keywords: modular decomposition, induced subgraph, prime graph, homogeneous set

1 Introduction

All graphs in this paper are simple. We write $H \preceq_i G$ if a graph H is isomorphic to an induced subgraph of a graph G , which is a subgraph of G obtained by deleting some vertices. A class \mathcal{C} of graphs is *hereditary* if for all graphs H and G , $H \in \mathcal{C}$ whenever $H \preceq_i G$ and $G \in \mathcal{C}$. For a set X of graphs, we say G is *X -free* if $H \not\preceq_i G$ for all $H \in X$. Let us write $\text{Free}(X)$ to denote the class of X -free graphs. It is clear that for each hereditary class \mathcal{C} of graphs, there exists a set X of graphs such that $\mathcal{C} = \text{Free}(X)$, simply by taking X as \preceq_i -minimal graphs

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1 not in \mathcal{C} . Note that this set X is not necessarily finite (for example, consider the class of
2 forests, whose minimal forbidden set contains all cycles on three or more vertices).

3 A *homogeneous* set (also known in the literature as clans [10], intervals [14, 16], or
4 modules [13, 17]) of a graph G is a set X of vertices such that $2 \leq |X| < |V(G)|$ and each
5 vertex in $V(G) - X$ is either complete or anti-complete to X . A graph is *prime*¹ if it has no
6 homogeneous set.

7 In P_4 -free graphs, also known as cographs [7], it is well known that they have no prime
8 graphs on three or more vertices. However, in $K_{1,3}$ -free graphs, commonly known as claw-
9 free graphs, we can easily find infinitely many prime graphs, such as all cycle graphs on at
10 least 5 vertices. Thus we may ask the following question: *for a given set L of finitely many*
11 *graphs, can we decide whether there are infinitely many non-isomorphic L -free prime graphs?*
12 We answer this question positively as follows.

13 **Theorem 1.1.** *For a given finite set L of graphs, there exists an algorithm to decide whether*
14 *$\text{Free}(L)$ contains infinitely many non-isomorphic prime graphs.*

15 Prime graphs form the ‘building blocks’ of all other graphs by means of the *modular*
16 *decomposition* (See [2, Theorem 1.5.1]). The modular decomposition first appeared in the
17 abstract of a talk by Fraïssé [11] in 1953, although its first appearance in an article seems to
18 be Gallai [12]. It has since appeared in a number of contexts, ranging from game theory to
19 combinatorial optimization.

20 The significance of Theorem 1.1 is that if a hereditary class $\mathcal{C} = \text{Free}(L)$ of graphs has
21 only finitely many non-isomorphic prime graphs, then the class has a number of desirable
22 properties. For example, \mathcal{C} is well-quasi-ordered by the induced subgraph relation [15, The-
23 orem 6] (in other words, \mathcal{C} contains no infinite set of graphs no one of which is an induced
24 subgraph of any other), and every graph in \mathcal{C} has bounded *clique-width* [9], which itself gives
25 rise to a number of desirable algorithmic properties, via the meta-theorem of Courcelle,
26 Makowsky, and Rotics [8].

27 Brignall, Ruškuc, and Vatter [4] studied an analogous problem for permutations, under
28 the ‘containment’ ordering. In the theory of permutations, simple permutations correspond
29 to prime graphs in our context. They proved that there exists an algorithm to determine
30 whether a given hereditary class of permutations described by finitely many forbidden per-
31 mutations admits infinitely many simple permutations. To prove the existence of a decision
32 algorithm, they utilise a theorem on unavoidable subpermutations in large simple permuta-
33 tions by Brignall, Huczynska, and Vatter [3].

34 For us, it is also necessary to understand unavoidable induced subgraphs in large prime
35 graphs. Recently Chudnovsky, Kim, Oum, and Seymour [5] proved such a theorem, which
36 states that every sufficiently large prime graph contains one of a few large prime graphs as
37 an induced subgraph. We will review this theorem in detail in Theorem 2.2. Our algorithm
38 will check whether all these unavoidable induced subgraphs are forbidden by the given set L
39 of forbidden graphs. If all of them are forbidden, then $\text{Free}(L)$ contains only finitely many
40 non-isomorphic prime graphs and so the algorithm terminates with the answer NO. If at

¹Other terms that have been used for ‘prime’ include indecomposable, irreducible, and primitive.

1 least one of them is not forbidden, then we prove that $\text{Free}(L)$ contains arbitrarily large
 2 prime graphs and so the algorithm terminates with the answer YES.

3 One outcome of Theorem 2.2 dominates the work to prove Theorem 1.1, namely the case
 4 of ‘chains’ of length n , and this is covered in Section 3. In theory, to handle this case one
 5 could employ automata-theoretic arguments analogous to those used in [4] to handle ‘pin
 6 sequences’, the direct analogue of chains for permutations. Instead, we will present a purely
 7 combinatorial argument, using a few applications of the pigeonhole principle, to show that if
 8 a class $\text{Free}(L)$ contains arbitrarily long chains, then it must contain arbitrarily long chains
 9 with a periodic construction, whose period is bounded by a function of the largest graph in
 10 L .

11 The remaining cases from Theorem 2.2 and hence the proof of Theorem 1.1 are covered
 12 in Section 4.

13 2 Unavoidable induced subgraphs in large prime graphs

14 Chudnovsky, Kim, Oum, and Seymour [5] proved that every sufficiently large prime graph
 15 contains one of a few large prime graphs as an induced subgraph. After a couple of prelim-
 16 inary concepts, we introduce definitions of those large prime graphs and the result in this
 17 section.

18 The *1-subdivision* of a graph G is the graph H obtained from G by subdividing every
 19 edge once. The *line graph* of a graph G is the graph H whose vertex set is $V(H) = E(G)$
 20 and two vertices e_1, e_2 are adjacent in H if two edges e_1, e_2 share an end in G . We are
 21 particularly interested in the 1-subdivision of $K_{1,n}$, and the line graph of $K_{2,n}$, both of which
 22 are prime for all $n \geq 3$, and illustrated in Figure 1(i) and (ii), respectively.

23 The *thin spider with n legs* is the graph H with vertex set $V(H) = \{v_1, v_2, \dots, v_n\} \cup$
 24 $\{u_1, u_2, \dots, u_n\}$ and edge set $E(H) = \{v_i u_i : 1 \leq i \leq n\} \cup \{u_i u_j : 1 \leq i < j \leq n\}$. The *half-*
 25 *graph of height n* is the graph H with vertex set $V(H) = \{v_1, v_2, \dots, v_n\} \cup \{u_1, u_2, \dots, u_n\}$
 26 and edge set $E(H) = \{v_i u_j : 1 \leq i \leq j \leq n\}$. The graph $H'_{n,I}$ has vertex set $V(H'_{n,I}) =$
 27 $\{v_1, v_2, \dots, v_n\} \cup \{u_1, u_2, \dots, u_n\} \cup \{w\}$ and edge set $E(H'_{n,I}) = \{w v_i : 1 \leq i \leq n\} \cup \{v_i u_j :$
 28 $1 \leq i \leq j \leq n\} \cup \{u_i u_j : 1 \leq i < j \leq n\}$. Finally, the graph H_n^* has vertex set $V(H_n^*) =$
 29 $\{v_1, v_2, \dots, v_n\} \cup \{u_1, u_2, \dots, u_n\} \cup \{w\}$ and edge set $E(H_n^*) = \{w v_1\} \cup \{v_i u_j : 1 \leq i \leq j \leq$
 30 $n\} \cup \{u_i u_j : 1 \leq i < j \leq n\}$. Examples of these graphs are illustrated in Figure 1(iii)–(vi),
 31 and it is easy to see that these graphs are prime.

32 A *chain C* of length n is a sequence v_0, v_1, \dots, v_n of distinct vertices such that for each
 33 $i \in \{2, \dots, n\}$, v_i is adjacent to all v_0, v_1, \dots, v_{i-2} but not v_{i-1} , or non-adjacent to all
 34 v_0, v_1, \dots, v_{i-2} but adjacent to v_{i-1} . We call v_0 the *first vertex* of the chain. The graph
 35 induced by a chain of length n is prime, or is prime after discarding one of the vertices v_0 or
 36 v_1 , as shown by the following result.

37 **Proposition 2.1** ([5, Corollary 2.3]). *Every chain of length $n > 3$ contains a chain of length*
 38 *$n - 1$ inducing a prime graph.*

39 Note that, in a slight departure from [5], we will not necessarily require that a chain is

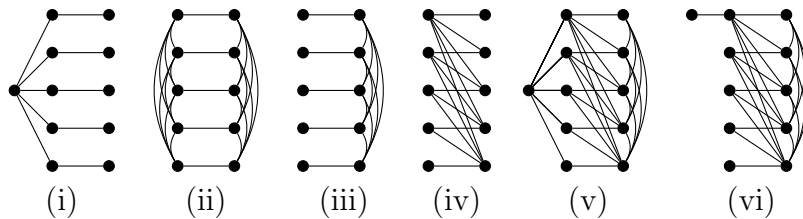


Figure 1: Examples of the unavoidable graphs of cases (i)–(vi) in Theorem 2.2.

1 contained inside some specified graph. Instead, chains can be considered as sequences of
 2 vertices, which may or may not be embedded inside some larger graph, depending on the
 3 context. Additionally, we may from time to time abuse notation by referring to the chain
 4 when we mean the graph induced by a chain.

5 We are now ready to state the main result of [5], which provides the structural basis for
 6 our algorithm.

7 **Theorem 2.2** (Chudnovsky, Kim, Oum and Seymour [5]). *For every integer $n \geq 3$, there*
 8 *exists N such that every prime graph with at least N vertices contains one of the following*
 9 *graphs as an induced subgraph.*

- 10 (i) *The 1-subdivision of $K_{1,n}$ or its complement.*
- 11 (ii) *The line graph of $K_{2,n}$ or its complement.*
- 12 (iii) *The thin spider with n legs or its complement.*
- 13 (iv) *The half-graph of height n .*
- 14 (v) *The graph $H'_{n,I}$.*
- 15 (vi) *The graph H_n^* or its complement.*
- 16 (vii) *A prime graph induced by a chain of length n .*

17 Note that in the characterization of Theorem 2.2, the complements of the half-graphs
 18 (case (iv)) and $H'_{n,I}$ (case (v)) both contain (as induced subgraphs) graphs of the same
 19 type, with two vertices removed. Since the graphs in cases (i)–(vi) of Theorem 2.2 admit
 20 regular structures, it is relatively straightforward to check whether a class $\text{Free}(L)$ contains
 21 arbitrarily large ones. The details are provided in Section 4.

22 3 Chains and strings

23 In this section, we consider the chains that arise in case (vii) of Theorem 2.2. Note that the
 24 complement of a chain is again a chain.

25 For convenience, we seek to describe an encoding of chains as strings over the alphabet
 26 $\{0, 1\}$. First, we introduce some elementary concepts about strings.

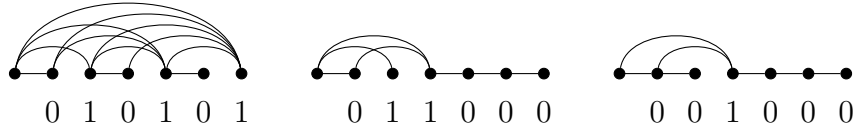


Figure 2: Examples of chains, and their encodings as strings via the bijection ϕ . Note the two examples on the right give rise to graphs that are isomorphic.

1 A $(0, 1)$ -string (or simply a *string*) is an element of $\{0, 1\}^*$, where $\{0, 1\}^*$ is the set of
 2 all finite sequences of 0 and 1. The *length* of a string S is the number of 0's and 1's in the
 3 string and is denoted by $|S|$. Given strings S and T , we denote the *concatenation* (defined
 4 in the natural way) by ST . For example, if $S = 011$ and $T = 101$, then $ST = 011101$. Let
 5 S^t denote the concatenation of t copies of a string S . For example, $S^3 = SSS$.

6 We say that T is a *substring* of S , or S *contains* T , if there exist strings X and Y such
 7 that $S = XTY$. An *occurrence* of T in S is a pair (T, i) such that $S = XTY$ and $|X| = i - 1$
 8 (that is, T is a substring of S that starts at the i -th letter). Furthermore, we say that the
 9 occurrences (S_1, i_1) and (S_2, i_2) of two (possibly equal) substrings inside some string S with
 10 $i_1 \leq i_2$ are *1-disjoint* if $i_1 + |S_1| < i_2$ (in other words, there is at least one letter of S that
 11 is not used in either of the occurrences, but lies 'between' S_1 and S_2), and they *intersect* if
 12 $i_1 + |S_1| > i_2$.

13 We are now ready for the basic encoding of chains into strings, which we will denote by
 14 ϕ . For a chain $C = v_0, v_1, \dots, v_k$ of length k , let $\phi(C) = s_1 s_2 \dots s_k$ where $s_i = 0$ if v_i is
 15 adjacent to v_{i-1} , and $s_i = 1$ otherwise for each $i \in \{1, \dots, k\}$. Note that ϕ is a bijection
 16 between chains and strings, but recall that the graphs induced by two distinct chains C_1
 17 and C_2 can be isomorphic and so a graph that is induced by some chain does not necessarily
 18 have a unique representation as a string. Note also that if C contains $k + 1$ vertices, then
 19 $\phi(C)$ contains k letters, because the first vertex is not assigned a letter. See Figure 2.

20 We say that a graph G is *induced by* a string S if G is induced by $C = \phi^{-1}(S)$. Similarly,
 21 we say that a string S *contains* a graph G if the graph induced by S contains G as an induced
 22 subgraph.

23 Our decision procedure for whether $\text{Free}(L)$ contains arbitrarily long chains or not com-
 24 prises two parts. First, we establish that if there exists a chain of a specified (large) length
 25 in $\text{Free}(L)$, then there exists arbitrarily long chains with a periodic structure, where the size
 26 of the period is bounded above by a function of the largest forbidden graph in L . Note that
 27 by exhaustively checking membership in $\text{Free}(L)$ of all chains of the specified large length,
 28 this result is already sufficient for a decision procedure. However, the second part of our
 29 procedure gives us a simpler method, namely a check for whether a particular chain sequence
 30 can be repeated arbitrarily often.

31 To establish these two results, we need to understand which strings contain graphs from
 32 the minimal forbidden set L as induced subgraphs. To this end, suppose that G is a graph on
 33 n vertices that embeds inside some string S . If $\phi^{-1}(S) = v_0, v_1, \dots, v_k$, then G is isomorphic
 34 to the graph induced on the subsequence $v_{i_1}, v_{i_2}, \dots, v_{i_n}$ that corresponds to the chosen
 35 embedding, where $0 \leq i_1 < i_2 < \dots < i_n \leq k$. We now define a new encoding ψ from

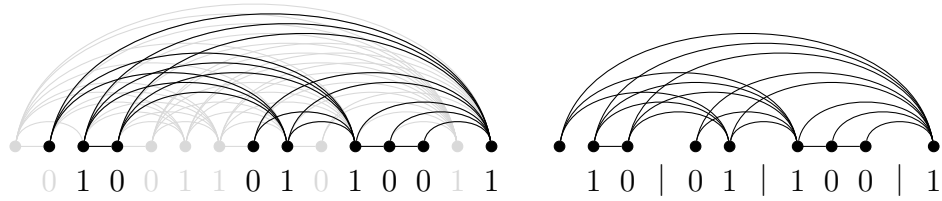


Figure 3: On the left, an embedding E of a graph inside the chain with string 01001101010011. On the right, the encoding of E is the representation $\psi(E) = 10 \mid 01 \mid 100 \mid 1$ with blocks 10, 01, 100 and 1.

1 subsequences of chains (or embeddings of graphs into chains) into strings over the three-
 2 letter alphabet $\{0, 1, \mid\}$.

3 For each j ranging from 2 to n , the encoding ψ writes symbols according to the following
 4 rules: if $i_j = i_{j-1} + 1$, then write 0 if v_{i_j} is adjacent to $v_{i_{j-1}}$, and 1 otherwise. When
 5 $i_j > i_{j-1} + 1$, write $\mid 0$ if v_{i_j} is *not* adjacent to $v_{i_{j-1}}$ (and all earlier vertices), and $\mid 1$
 6 otherwise. If G is isomorphic to the graph induced on the subsequence E_G of some chain,
 7 then we call $\psi(E_G)$ a *representation* of G . A *block* of a representation is a maximal substring
 8 that contains only the letters 0 and 1. See Figure 3. Note that if a representation begins
 9 with the symbol \mid , then we will assume that there is an empty block preceding it.

10 Before we go further, we need to make a few remarks about the strings created under
 11 the encoding ψ . Suppose that E is an embedding (or subsequence) of a graph on n vertices
 12 inside some chain.

- 13 • $\psi(E)$ has exactly $n - 1$ symbols that are 0 or 1.
- 14 • $\psi(E)$ cannot contain the substring $\mid\mid$, nor can it end with the symbol \mid . Therefore,
 15 there are at most $n - 1$ instances of the symbol \mid in $\psi(E)$.
- 16 • $\psi(E)$ therefore contains at most $2n - 2$ letters.
- 17 • ψ is not a bijection, because it does not remember the specific positions of vertices of
 18 E in the chain.

19 Now we consider the total number of possible representations of graphs on n vertices.
 20 Each representation is obtained from a $(0, 1)$ -string of length $n - 1$ by inserting at most
 21 $n - 1$ copies of the symbol \mid . There are 2^{n-1} $(0, 1)$ -strings of length $n - 1$, and there are
 22 2^{n-1} choices of inserting the symbol \mid or not at each position. Thus, we deduce the following
 23 observation.

24 **Observation 3.1.** *For each positive integer n , there are at most 2^{2n-2} representations of*
 25 *graphs on n vertices. Moreover, each such representation R has at most n blocks.*

26 Now consider a representation R of a graph with n vertices. Although we cannot recover
 27 the specific embedding of this graph in a chain that gave rise to the representation, we can

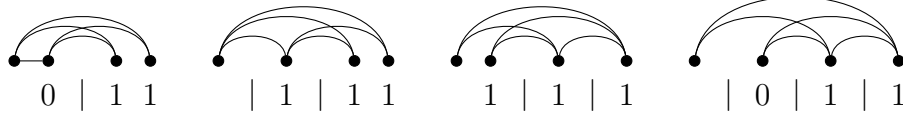


Figure 4: Four different representations of the same graph $K_4 - e$.

1 reconstruct the graph from R in the natural way: create vertices v_1, v_2, \dots, v_n , where v_2, \dots, v_n
 2 correspond to the non-| symbols in R , reading from left to right. For each i ($2 \leq i \leq n$), the
 3 adjacencies of v_i to the previous $i - 1$ vertices is determined by the letter of R corresponding
 4 to v_i (which is either 0 or 1), and the letter (if it exists) immediately preceding this one in
 5 R (specifically, whether this symbol is | or not).

6 Given the above reconstruction process, each representation R corresponds to a unique
 7 graph G . However, each graph G can have several corresponding representations – see
 8 Figure 4 for an example. We let \mathcal{R}_G denote the set of all representations that correspond to
 9 a given graph G . Note that $|\mathcal{R}_G| \leq 2^{2^{|V(G)|} - 2}$ by Observation 3.1.

10 Our final preparatory task is to observe how a representation $R \in \mathcal{R}_G$ can be embedded
 11 in some given $(0, 1)$ -strings S . We say that the string S *contains* the representation R if

- 12 (1) each block of R is embedded as a substring in S , and
 13 (2) every pair of distinct blocks B_i and B_j are embedded as 1-disjoint substrings, with the
 14 substring corresponding to B_i preceding that of B_j if and only if B_i precedes B_j in R .

15 Now, we introduce two lemmas for the proof of Theorem 1.1.

16 **Lemma 3.2.** *Let L be a set of graphs having at most n vertices. If there exists a string T*
 17 *of length at least $((n - 1)4^n/3 + 1)(2^{n-2} + n - 1)$ containing no graphs in L , then there exists*
 18 *a string S of length at most 2^n such that the string S^k contains no graph in L for all k .*

19 *Proof.* Let $\mathcal{R} = \cup_{G \in L} \mathcal{R}_G$ be the set of all representations of graphs from L . Note that, by
 20 Observation 3.1, we have $|\mathcal{R}| \leq \sum_{k=1}^n 2^{2^k - 2} \leq 4^n/3$. Furthermore, each representation in \mathcal{R}
 21 has at most n blocks.

22 Let $s = (n - 1)4^n/3 + 1$. We may assume that $|T| = s(2^{n-2} + n - 1)$. We can rewrite
 23 $T = T_1 \ell_1 T_2 \ell_2 \dots T_s \ell_s$ where $|T_i| = 2^{n-2} + n - 2$ and $\ell_i = 0$ or 1 for all i . Thus, the T_i are
 24 pairwise 1-disjoint.

25 We claim that there exists j^* such that for every representation $R \in \mathcal{R}$, at least one
 26 block of R is not a substring of T_{j^*} . Suppose not. Then for each $j \in \{1, 2, \dots, s\}$, there
 27 exists $R_j \in \mathcal{R}$ such that T_j contains each block of the representation R_j as a substring.
 28 Note that the blocks of R_j in T_j may overlap and may appear in the incorrect order. Since
 29 $s = (n - 1)4^n/3 + 1$ and $|\mathcal{R}| \leq 4^n/3$, by the pigeonhole principle, at least n of the T_j must
 30 contain all the blocks from one particular representation $R^* \in \mathcal{R}$ as a substring. That is,
 31 there exists a subsequence j_1, j_2, \dots, j_n of $1, 2, \dots, s$ such that $R_{j_1} = R_{j_2} = \dots = R_{j_n} = R^*$.
 32 This means that by considering the substring of T_{j_1} equal to the first block of R^* , the
 33 substring of T_{j_2} equal to the second block, and so on, and recalling that the T_{j_k} are pairwise

1 1-disjoint, we find that T contains the representation R^* . Therefore T contains some $G \in L$,
 2 a contradiction which proves the claim.

3 Now, T_{j^*} does not contain at least one block of every representation $R \in \mathcal{R}$ as a substring.
 4 By the pigeonhole principle, since $|T_{j^*}| = 2^{n-2} + n - 2$ there exist two (not necessarily disjoint)
 5 occurrences (A, a_1) and (A, a_2) in T_{j^*} such that $|A| = n - 2$, and $a_1 < a_2$. That is, we find
 6 the same substring of $n - 2$ letters occurring at least twice in T_{j^*} .

7 Now, consider the occurrence (S, a_1) in T_{j^*} where S is a substring of T_{j^*} of length $a_2 - a_1$,
 8 in other words, $T_{j^*} = K_1SAK_2$ for some (possibly empty) prefix K_1 and suffix K_2 of T_{j^*} .
 9 Note that $|S| \leq 2^{n-2}$ since T_{j^*} has length $2^{n-2} + n - 2$ and $|A| = n - 2$. We claim that
 10 $\phi^{-1}(S^k) \in \text{Free}(L)$ for all k .

11 Suppose to the contrary that there exists k such that S^k contains some representation
 12 $R \in \mathcal{R}$. By construction of T_{j^*} , there is some block B of R that is not contained in T_{j^*} as
 13 a substring, and therefore B is not contained in SA or in S as a substring. Moreover, by
 14 construction of S , we observe that either S^k is a substring of SA , or SA is a substring of S^k .

15 If S^k is a substring of SA , then since the block B is a substring of S^k , it is also a substring
 16 of SA , which is a contradiction. Therefore, SA is a substring of S^k . We may assume that B
 17 is embedded as a substring in S^k starting from an entry in the first copy of S . Note that A
 18 contains precisely $n - 2$ letters, and B contains at most $n - 1$ letters. From this, we conclude
 19 that B embeds into SA (starting from an entry in the prefix S), another contradiction.

20 Thus we conclude that S^k contains no representation $R \in \mathcal{R}$ for all k , which completes
 21 the proof. \square

22 Lemma 3.2 tells us that if a class $\text{Free}(L)$ contains arbitrarily long chains then it contains
 23 arbitrarily long chains with a periodic construction, whose period is at most 2^n . Our next
 24 lemma gives us the necessary practical condition for our decision procedure to test whether
 25 a string can be repeated arbitrarily many times or not.

26 **Lemma 3.3.** *Let L be a set of graphs having at most n vertices. Let S be a string. If S^{2n-1}
 27 contains none of the graphs in L , then $\text{Free}(L)$ contains $\phi^{-1}(S^k)$ for all k .*

28 *Proof.* Suppose that the lemma is false. Let M be the minimum number such that S^M
 29 contains at least one graph $G \in L$. This means that there exists a representation $R \in \mathcal{R}_G$
 30 which is contained in S^M . Fix one such embedding of R in S^M . Since $M \geq 2n$ and
 31 $|V(G)| \leq n$, there exist two consecutive copies of S neither of which is used in the embedding
 32 of R in S^M . We can therefore eliminate one of these two copies of S while still ensuring that
 33 the blocks of R are 1-disjoint (to ensure R can still be embedded in the resulting string).
 34 That is, S^{M-1} still contains R , which is a contradiction since M is the minimum number
 35 such that S^M contains at least one graph in L . \square

36 4 Proof of the main result

37 In this section, we prove our main result, Theorem 1.1. Recall the statement of our main
 38 theorem.

1 **Theorem 1.1.** *For a given set L of graphs, there exists an algorithm to decide whether*
 2 *$\text{Free}(L)$ contains infinitely many non-isomorphic prime graphs.*

3 Let \mathcal{G}_n be the set that consists of the 1-subdivision of $K_{1,n}$ and its complement, the line
 4 graph of $K_{2,n}$ and its complement, the thin spider with n legs and its complement, the half-
 5 graph of height n , the graph $H'_{n,I}$, and the graph H_n^* and its complement. In other words,
 6 \mathcal{G}_n contains one representative of each type of graph in Theorem 2.2 except for chains. Note
 7 that all the graphs in \mathcal{G}_n are prime.

8 By Theorem 2.2, a large prime graph that does not contain a chain of length n must
 9 contain a graph in \mathcal{G}_n . For a graph in \mathcal{G}_n , it is easy to deduce the following lemma. We omit
 10 its trivial proof.

11 **Lemma 4.1.** *Let G be a graph on n vertices and let N be an integer with $N \geq \max\{n, 3\}$.
 12 If G is an induced subgraph of some graph in \mathcal{G}_{N+1} , then there exists a graph H in \mathcal{G}_N such
 13 that G is an induced subgraph of H . \square*

14 Finally, we give the proof of our main theorem, providing Algorithm 1.

15 *Proof of Theorem 1.1.* Let $n \geq 3$ be the minimum integer such that every graph in L has
 16 at most n vertices. By Lemma 4.1, if \mathcal{G}_n has a graph in $\text{Free}(L)$, then $\text{Free}(L)$ has infinitely
 17 many non-isomorphic prime graphs.

18 Now, we may assume that every graph in \mathcal{G}_n is not in $\text{Free}(L)$. By Theorem 2.2, it is
 19 enough to decide whether $\text{Free}(L)$ has infinitely many non-isomorphic prime graphs induced
 20 by chains. If there exists a string S of length at most 2^n such that $\phi^{-1}(S^{2^{n-1}}) \in \text{Free}(L)$,
 21 then by Lemma 3.3, $\text{Free}(L)$ has infinitely many non-isomorphic prime graphs induced by
 22 chains.

23 On the other hand, if $\phi^{-1}(S^{2^{n-1}}) \notin \text{Free}(L)$ for every string S of length at most 2^n ,
 24 then by Lemma 3.2 the maximum length of a chain contained in $\text{Free}(L)$ is less than $((n -$
 25 $1)4^n/3 + 1)(2^{n-2} + n - 1)$, which implies that $\text{Free}(L)$ has only finitely many non-isomorphic
 26 prime graphs. \square

Algorithm 1 Does $\text{Free}(L)$ contain infinitely many prime graphs?

- 1: Let L be the input set of graphs and let $n \geq 3$ be the minimum integer such that every graph in L has at most n vertices.
 - 2: **if** \mathcal{G}_n has a graph in $\text{Free}(L)$ **then**
 - 3: output YES.
 - 4: **else if** there exists a string S of length at most 2^n such that the string $S^{2^{n-1}}$ contains no graph in L **then**
 - 5: output YES.
 - 6: **else**
 - 7: output NO.
 - 8: **end if**
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5 Concluding remarks

Complexity of the procedure. We have not made any particular effort to optimize the procedure described above. The majority of the work lies in determining whether a hereditary class $\text{Free}(L)$ admits arbitrarily long chains or not, and here one may need to exhaust over all $2^{2^n+1} - 1$ chains of length at most 2^n .

In the analogous problem of deciding whether a hereditary class of permutations contains only finitely many simple permutations, a recent paper due to Bassino, Bouvel, Pierrot and Rossin [1] establishes an algorithm with run time $O(nk \log(nk) + n^{2k})$, where n is the size of the largest forbidden permutation, and k is the number of forbidden permutations. It is quite possible that a similar detailed analysis of chains in graphs could lead to a much more efficient algorithm.

Finding all the prime graphs in a class. If our decision procedure returns YES, then in theory it could provide a ‘certificate’ of an infinite family of prime graphs that the class contains. On the other hand, if the procedure returns NO, then Lemmas 3.2 and 4.1 give bounds on the number of vertices that the largest prime graph in the class can contain. However, the following result (recently re-discovered by Chudnovsky and Seymour [6]), gives a more practical method that may terminate sooner:

Proposition 5.1 (Schmerl and Trotter [16]). *Let $n \geq 3$ be an integer. Every prime graph on n vertices contains a prime induced subgraph on $n - 1$ or $n - 2$ vertices.*

Furthermore, the only prime graphs that do not contain a prime graph on 1 fewer vertices are the half-graphs of height n , and their complements. Thus, to list all prime graphs in a class, one can successively generate and check for membership the prime graphs of each order, and halt as soon as one finds two consecutive integers where the hereditary class contains no prime graphs of that order.

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